GNOME

What's new?

Autostart

- New infrastructure for dealing with auto launching applications
- Simple design, including system wide and user specific locations to deposit launchers (.desktop files)
- Easy for packager and distributions to designate applications that should be run at login

NetworkManager

- New system to allow the user to control network interfaces
- Scans for wireless access points and allows you to switch between them, all within a cool little applet
- Enable/Disable wired and wireless interfaces
- NetworkManager also remembers access points you prefer and autoconnects to them.

GNOME Power Manager

- Desktop integrated power management
- Support for hibernation/suspend
- User controlled
- No scripts, directly integrated with latest HAL
- Sweet libnotify use, displaying nice pop ups for events

F-Spot

- Manages your photo library
- Lite editing (rotate, color, sharpen, etc)
- Fast! Manages library of 10000 photos as fast as 5 photos (compare to iPhoto)
- Version history, stores the original for ever even after edits
- Imports from cameras supported by gphoto2

Banshee

- Music management
- Support for importing, playing, managing, ripping, etc...
- DAAP sharing and playing shared playlists
- Support for iPod syncing
- Plugin interface to easly extend
 - Imagine SharpMusique as a plugin, but music from iTMS

Beagle

- Desktop search tool
- Constantly indexes files in your home directory
- Indexes evolution, news feeds, gaim logs, application launches, etc
- Capable of providing a search interface via web services
- Nautilus 2.13.x now supports beagle searches

Deskbar applet

- Simple applet that searches a variety of data sources
- Includes Beagle searching

GNOME Volume Manager

- Detects hardware using HAL
- Does "things" when detected
 - Automount volumes
 - Auto import photos from camera
 - Auto play DVDs
 - Auto play audio CDs

Tomboy

- Simple desktop note taking tool
- Wiki like formating
- Linking between notes
- Can be used for simple notes or even sophisticated Todo lists